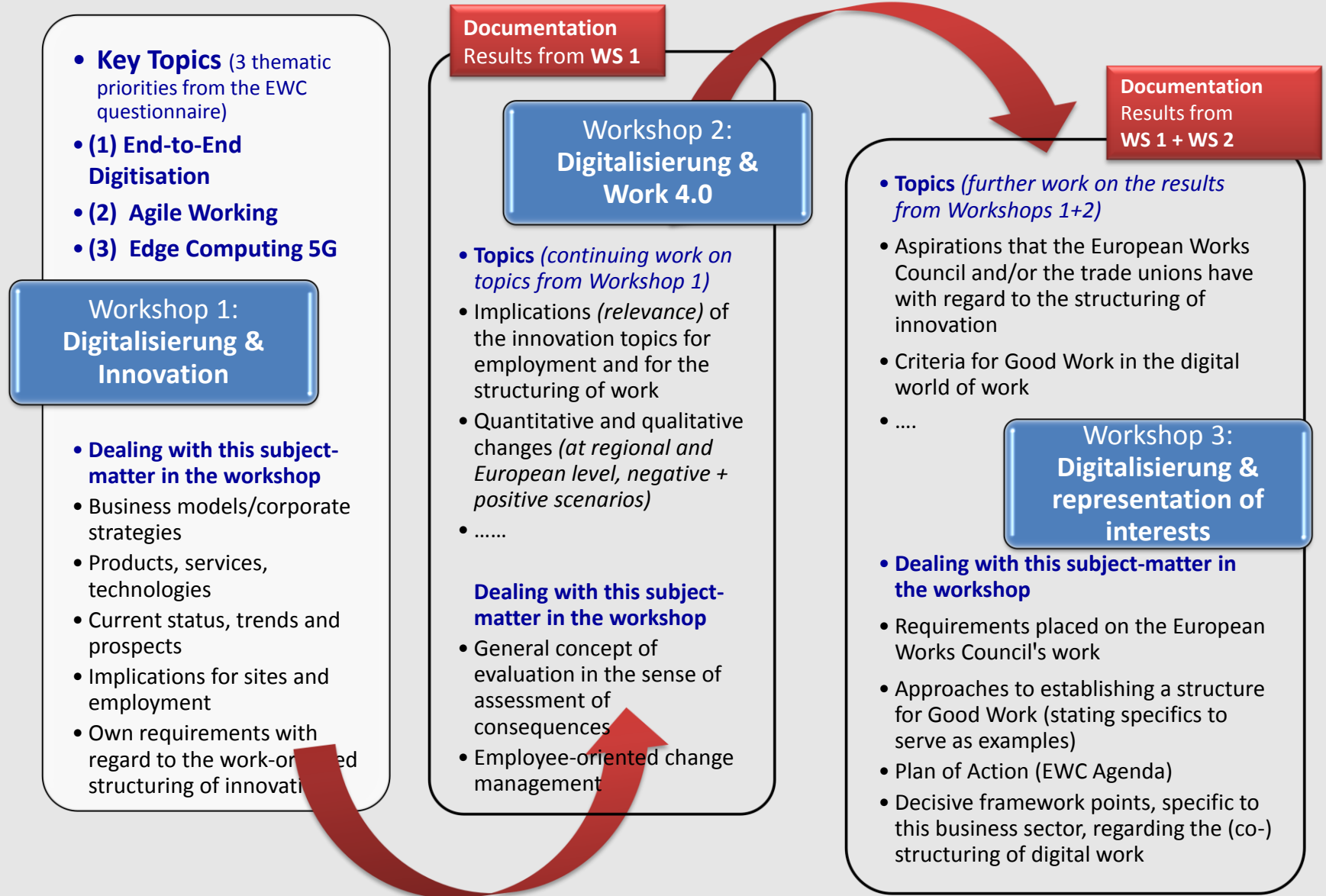




EU-Project **DigiT** | Work 4.0 – Workshops



- **Key Topics** (3 thematic priorities from the EWC questionnaire)
- **(1) End-to-End Digitisation**
- **(2) Agile Working**
- **(3) Edge Computing 5G**

Workshop 1: Digitalisierung & Innovation

- **Dealing with this subject-matter in the workshop**
- Business models/corporate strategies
- Products, services, technologies
- Current status, trends and prospects
- Implications for sites and employment
- Own requirements with regard to the work-oriented structuring of innovation

Documentation Results from WS 1

Workshop 2: Digitalisierung & Work 4.0

- **Topics** (continuing work on topics from Workshop 1)
- Implications (relevance) of the innovation topics for employment and for the structuring of work
- Quantitative and qualitative changes (at regional and European level, negative + positive scenarios)
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Dealing with this subject-matter in the workshop

- General concept of evaluation in the sense of assessment of consequences
- Employee-oriented change management

Documentation Results from WS 1 + WS 2

- **Topics** (further work on the results from Workshops 1+2)
- Aspirations that the European Works Council and/or the trade unions have with regard to the structuring of innovation
- Criteria for Good Work in the digital world of work
-

Workshop 3: Digitalisierung & representation of interests

- **Dealing with this subject-matter in the workshop**
- Requirements placed on the European Works Council's work
- Approaches to establishing a structure for Good Work (stating specifics to serve as examples)
- Plan of Action (EWC Agenda)
- Decisive framework points, specific to this business sector, regarding the (co-) structuring of digital work